

① "Pre-Modern Physics"

- Newton's Laws (1687) - Kinematics + Dynamics
- Maxwell's Equations (1861) - Electromagnetism + light

② "Modern Physics"

- Einstein's Relativity (1905) → Fix Newton's equations for $v \approx c$, define space-time
- General Relativity (1915) → Gravity \equiv curvature of space-time
- ★ - Quantum mechanics (1900-1930s) → Description of the very small

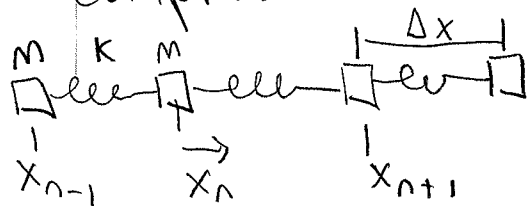
③ "Contemporary Physics"

- ★ - Quantum Information (1980s - today) → Using QM to perform tasks impossible for classical devices.

Review #1: waves in Mechanical Systems

From Newtonian Physics ($F=ma$)

Example: Compressive waves in a mass/spring system



$ma = F$

$m \ddot{x}_n = K(x_{n+1} - x_n) - K(x_n - x_{n-1})$

Continuum Limit $\begin{cases} \Delta x \rightarrow 0 \\ m \rightarrow 0 \\ K \rightarrow \infty \end{cases}$

while $\begin{cases} \mu \equiv \frac{m}{\Delta x} \Rightarrow \text{"density"} \\ \gamma \equiv K \Delta x \Rightarrow \text{"Young's Modulus"} \end{cases}$

$X_n(t) \rightarrow f(x, t) \equiv$ displacement of mass at x at time t

$$m \frac{d^2 f(x, t)}{dt^2} = K \left. \frac{df(x, t)}{dx} \right|_+ \Delta x - K \left. \frac{df(x, t)}{dx} \right|_- \Delta x$$
$$= K \Delta x^2 \frac{d^2 f(x, t)}{dx^2}$$

For above, we used: $\frac{df}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$

$$\frac{d^2 f}{dt^2} = \frac{K \Delta x^2}{m} \frac{d^2 f}{dx^2} = \frac{K}{\mu} \frac{d^2 f}{dx^2} \Rightarrow \text{The wave Equation!}$$

Recall soln is $f(x, t) = f(x \pm c_w t)$ eg $\rightarrow \sin(x - c_w t)$
(Exercise?) where $c_w = \sqrt{\frac{K}{\mu}} \Rightarrow$ speed

Wave speed a property of the medium!

In general:

$$c_w = \sqrt{\frac{\text{Stiffness}}{\text{Inertia}}}$$

Solids: eg steel = $K = 160 \text{ GPa}$, $\rho = 7,700 \text{ kg/m}^3 \Rightarrow c_w = 6,000 \text{ m/s}$
 $\approx 13,500 \text{ mph}$

Gas: $c_w = \sqrt{\frac{\gamma P}{\rho}} = \sqrt{\frac{\gamma (nRT/V)}{nM/V}} = \sqrt{\frac{\gamma RT}{M}}$

$$c_w \sim 340 \text{ m/s}$$

Review #2; EM wave (light) propagation

Maxwell's Eqns In Free Space

- ① $\vec{\nabla} \cdot \vec{E} = 0$
- ② $\vec{\nabla} \cdot \vec{B} = 0$
- ③ $\vec{\nabla} \times \vec{E} = -\partial \vec{B} / \partial t$
- ④ $\vec{\nabla} \times \vec{B} = \mu_0 \epsilon_0 \frac{\partial \vec{E}}{\partial t}$

Gradient Operator

$$\vec{\nabla} = \frac{\partial}{\partial x} \hat{x} + \frac{\partial}{\partial y} \hat{y} + \frac{\partial}{\partial z} \hat{z}$$

Recall "Curl of Curl" $\rightarrow \vec{\nabla} \times (\vec{\nabla} \times \vec{E}) = \vec{\nabla} (\vec{\nabla} \cdot \vec{E}) - \nabla^2 \vec{E}$

$$-\nabla^2 \vec{E} = -\frac{\partial}{\partial t} \vec{\nabla} \times \vec{B} = -\frac{\partial}{\partial t} (\mu_0 \epsilon_0 \frac{\partial \vec{E}}{\partial t})$$

$$\boxed{\frac{\partial^2 \vec{E}}{\partial t^2} = \frac{1}{\mu_0 \epsilon_0} \frac{\partial^2 \vec{E}}{\partial x^2}}$$

The Wave Equation!

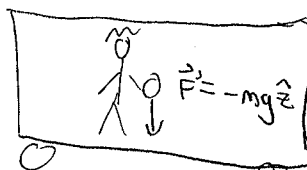
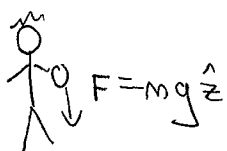
$$c_w = \frac{1}{\sqrt{\mu_0 \epsilon_0}} = 3 \times 10^8 \text{ m/s}$$

If there is a medium, must be very stiff + very light.

The Problem: Newton's Laws + EM waves are inconsistent

Def: Inertial Frame = A system of coordinates in which all laws of physics take usual form.

Eg: In Newtonian mechanics, Frames traveling w/ constant relative velocity are inertial.



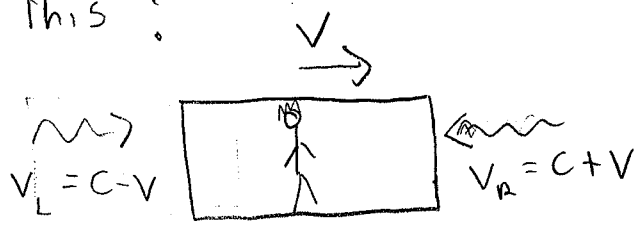
\rightarrow Rail car #1

EM waves contradict this:



Rupert

vs.



Mary

Sees light with two different velocities. Contradicts

$$c = \frac{1}{\sqrt{\epsilon_0 \mu_0}} \text{ in vacuum}$$

The Fix:

① Maxwell's equations only true in a preferred frame, Def "the ether". ^{very soft} medium for EM wave propagation

- Rupert at rest in ether: $v=c$ always

- Mary is moving through ether:

Light velocity depends on ^{her} motion relative to ether.

② Velocity addition in Newtonian mechanics must be wrong.

① X Disproved by experiment (next week)

② ✓ Einstein's special relativity